Load Test Report

**Date:** 7/16/2016

**Test from:** virginia

**Query URL:** http://2016large.lightningbasehosted.com/

**Started at:** Sat Jul 16 2016, 04:51:29 -04:00

**Finished at:** Sat Jul 16 2016, 04:52:29 -04:00

**Test link:** https://www.blitz.io/to#/play

**Analysis**

This rush generated **54,946** successful hits in **60 seconds** and we transferred **819.92 MB** of data in and out of your app. The average hit rate of **916/second** translates to about **79,122,240** hits/day.

The average response time was **71 ms**.

**Response Times**

- **Fastest:** 71 ms
- **Slowest:** 73 ms
- **Average:** 71 ms

**Test Configuration**

- **Region:** virginia
- **Duration:** 60 seconds
- **Load:** 1-2000 users

**Other Stats**

- **Avg. Hits:** 916 /sec
- **Transferred:** 8.13MB
- **Received:** 811.79MB

**Hits**

This rush generated **54,946** successful hits. The number of hits includes all the responses listed below. For example, if you only want HTTP 200 OK responses to count as Hits, then you can specify `--status 200` in your rush.

<table>
<thead>
<tr>
<th>Code</th>
<th>Type</th>
<th>Description</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>200</td>
<td>HTTP</td>
<td>OK</td>
<td>54946</td>
</tr>
</tbody>
</table>
The max response time was: **72 ms @ 1749 users**

The max hit rate was: **1,815 hits per second**