

# Load Test Report

**Date:** 7/10/2016

**Test from :** virginia

**Query URL:** http://2016personal.lightningbasehosted.com/

**Started at:** Sun Jul 10 2016, 04:45:33 -04:00

**Finished at:** Sun Jul 10 2016, 04:46:33 -04:00

**Test link:** https://www.blitz.io/to#/play

## Analysis

This rush generated **27,488** successful hits in **60 seconds** and we transferred **394.80 MB** of data in and out of your app. The average hit rate of **458/second** translates to about **39,582,720** hits/day.

The average response time was **71 ms**.

Response Times	Test Configuration	Other Stats
Fastest: <b>71</b> ms	Region: <b>virginia</b>	Avg. Hits: <b>458</b> /sec
Slowest: <b>72</b> ms	Duration: <b>60</b> seconds	Transferred: <b>4.12</b> MB
Average: <b>71</b> ms	Load: <b>1-1000</b> users	Received: <b>390.68</b> MB



Hits **100.00%** (27488)

Errors **0.00%** (0)

Timeouts **0.00%** (0)

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## Hits

This rush generated **27,488** successful hits. The number of hits includes all the responses listed below. For example, if you only want **HTTP 200 OK** responses to count as Hits, then you can specify **--status 200** in your rush.

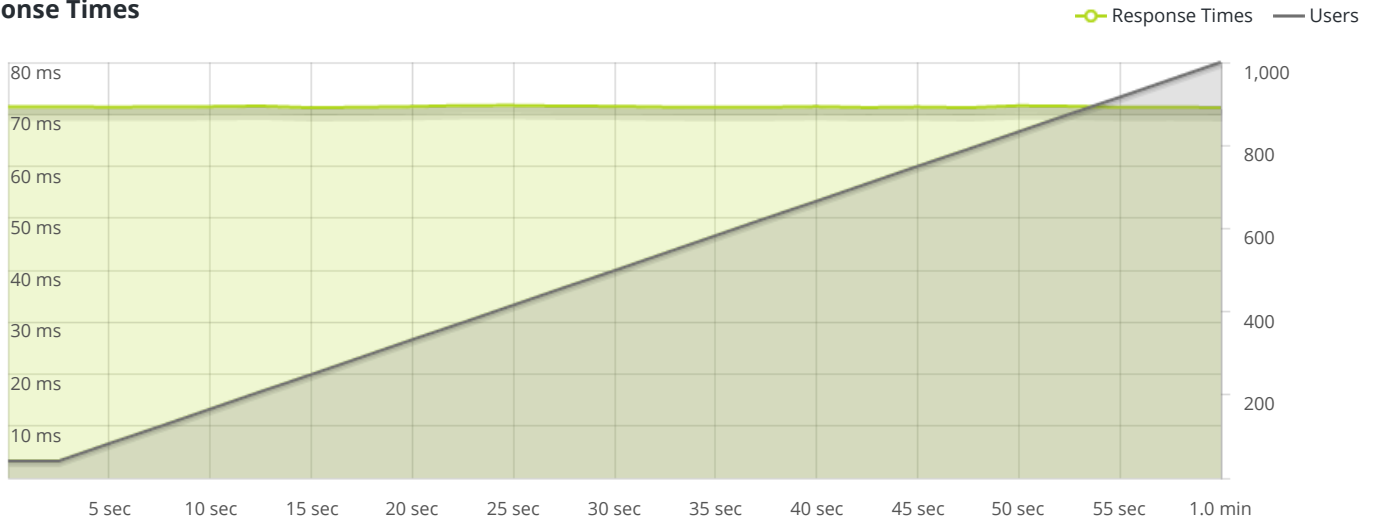
Code	Type	Description	Amount
200	HTTP	OK	27488



HTTP 200 OK **100%** (27488)

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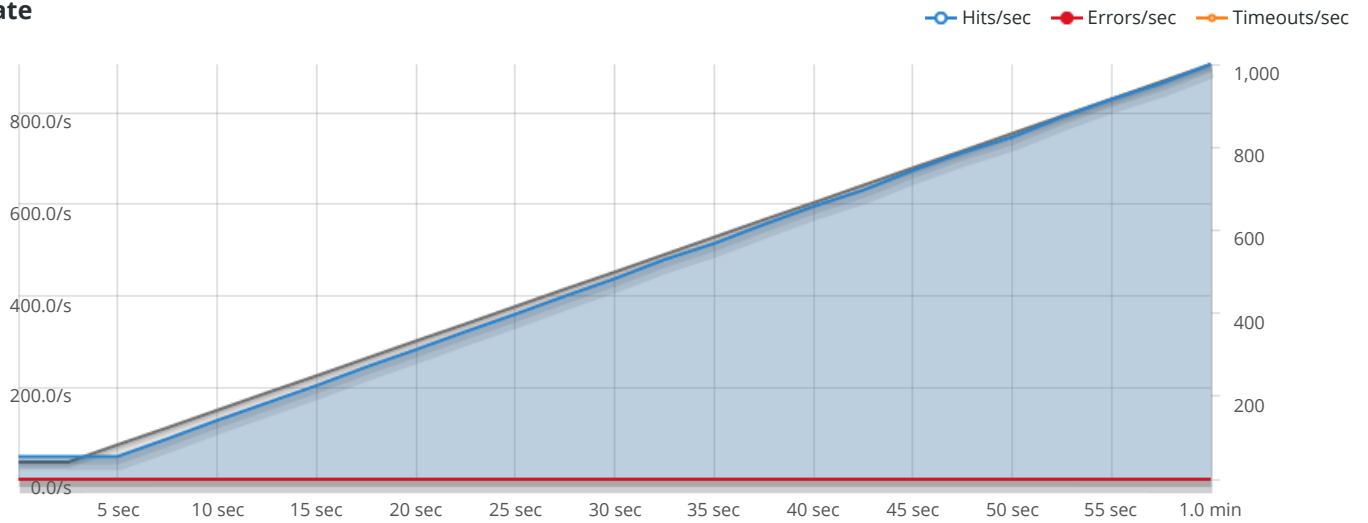
## Response Times



STEP 1  
Response Times

The max response time was: **71 ms @ 416 users**

## Hit Rate



STEP 1  
Hits/sec Errors/sec Timeouts/sec

The max hit rate was: **906 hits per second**